

Course Outline: Visual Arts 9

Teacher: Ms. H. Olsen-Leaf

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Room: B104/B107

Reporting Procedure:

- There will be a minimum of 2 Ongoing Communications of Student Learning per semester
- At mid-course, there will be a Progress Report
- There will be a formal, Summative Report at the end of the course

Assessment:

- The new Ministry of Education Assessment and Reporting Order has changed the way we report to parents. We will now be communicating *with* parents rather than reporting *to* parents. Students will be assessed on the following levels of competency at grade level:

Beginning to acquire knowledge, skills, strategies and processes.	Developing the ability to apply knowledge, skills, strategies and processes.	Applying knowledge, skills, strategies and processes consistently.	Extending knowledge, skills, strategies and processes creatively and strategically.
 Student is beginning to understand at grade-level expectations Shows evidence that learner can demonstrate some progress towards the learning standards 	Student is developing understanding at grade-level expectations Shows evidence that learner can understand the learning standards in basic or familiar situations	Student is applying understanding at grade-level expectations Shows evidence that learner can transfer understanding of the learning standards to both predictable and new situations	Student is extending understanding at grade level expectations Shows evidence that learner can insightfully and creatively apply an in-depth understanding of the learning standards in complex situations

BIG IDEAS: Students are expected to understand the following:

- Identity is explored, expressed, and impacted through visual arts experiences.
- 2. The visual arts provide opportunities to gain insight into perspectives and experiences of people from a variety of times, places, and cultures.
- 3. Art experiences can build community and nurture relationships with others.
- 4. The visual arts use a unique sensory language for creating and communicating.

CURRICULAR COMPETENCIES: *Students are expected to be able to do the following:*



Exploring and creating

- 1. Create both collaboratively and as an individual, using ideas inspired by imagination, inquiry, and purposeful play
- 2. Explore materials, technologies, processes, and environments by combining and arranging elements, principles, and image design strategies
- 3. Demonstrate an understanding and appreciation of personal, social, cultural, historical, and environmental contexts
- 4. Demonstrate active engagement and discipline in creating works of art and resolving creative challenges
- 5. Explore relationships between identity, place, culture, society, and belonging through artistic experiences
- 6. Select and combine elements and principles of the arts to intentionally create a particular mood or meaning

Reasoning and reflecting

- 7. Describe, interpret, and evaluate how artists use technologies, processes, materials, and environments to create and communicate ideas
- 8. Develop, refine, document, and critically appraise ideas, processes, and technical skills
- 9. Reflect on their art-making process and development as artists

Communicating and documenting

- 10. Create works of art using materials, technologies, and processes for different purposes and audiences
- 11. Compose, interpret, and expand ideas using symbolism, metaphor, and design strategies
- 12. Revise, refine, analyze, and document creative works and experiences

Connecting and expanding

- 13. Reflect on works of art and creative processes to make connections to personal learning and experiences
- 14. Take creative risks to experience and express thoughts, emotions, and meaning
- 15. Demonstrate respect for themselves, others, and the audience
- 16. Collaborate through reciprocal relationships during the creative process
- 17. Create personally meaningful artistic works that demonstrate an understanding and appreciation of social, cultural, environmental, and historical contexts
- 18. Demonstrate increasingly sophisticated application and/or engagement of curricular content

CONTENT: Students are expected **to know** the following:

- 1. visual arts elements, principles, & image design strategies to create mood & convey ideas, including but not limited to:
 - a) elements of design: line, shape, space, texture, colour, form, value
 - b) principles of design: pattern, repetition, balance, contrast, emphasis, rhythm, movement, unity, variety, proportion, harmony
 - c) image design strategies: elaboration, simplification, magnification, reversal, fragmentation, distortion
- 2. personal narrative as a means of representing self-perception and identity in artistic works
- 3. the roles of artists and audiences in a variety of contexts
- 4. traditional and contemporary Aboriginal worldviews and cross-cultural perspectives as communicated through visual arts
- 5. contributions of innovative artists from a variety of styles, genres, contexts, and movements
- 6. personal and social responsibility associated with creating, experiencing, and responding to visual art
- 7. the ethics of cultural appropriation and plagiarism

CORE COMPETENCIES:

Students will be accessing the Core Competencies in all their curricular areas. They may be self-assessing the Core Competencies on their Ongoing Communications. Summative reports at the end of the course will report that the student has engaged in this self-assessment.

