

# COURSE OUTLINE

	Applied Design, Skills and Technology 9 – Food Studies		
nformation:			
	Mrs. C. Oldham	coldham@sd68.bc.ca	
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Room: C122; C126

Course:

Contact I

**Teacher:** 

# **Reporting Procedure:**

- Ongoing progress is available on Jupiter Grades, Fresh Grades, MyEd BC, Google Classroom
- There will be a minimum of 2 Ongoing Communications of Student Learning per semester
- At mid-course, there will be a Progress Report
- There will be a formal, Summative Report at the end of the course

## Assessment:

- The new Ministry of Education Assessment and Reporting Order has changed the way we report to parents. We will now be communicating *with* parents rather than reporting *to* parents. Students will be assessed on the following levels of competency at grade level:

<b>Beginning</b> to acquire knowledge, skills, strategies and processes.	<b>Developing</b> the ability to apply knowledge, skills, strategies and processes.	<b>Applying</b> knowledge, skills, strategies and processes consistently.	<b>Extending</b> knowledge, skills, strategies and processes creatively and strategically.
<ul> <li>Student is beginning to understand at grade-level expectations</li> <li>Shows evidence that learner can demonstrate some progress towards the learning standards</li> </ul>	<ul> <li>Student is developing understanding at grade-level expectations</li> <li>Shows evidence that learner can understand the learning standards in basic or familiar situations</li> </ul>	<ul> <li>Student is applying understanding at grade-level expectations</li> <li>Shows evidence that learner can transfer understanding of the learning standards to both predictable and new situations</li> </ul>	<ul> <li>Student is extending understanding at grade level expectations</li> <li>Shows evidence that learner can insightfully and creatively apply an in-depth understanding of the learning standards in complex situations</li> </ul>

## **BIG IDEAS:** Students are expected **to understand** the following:

- 1. Social, ethical, and sustainability considerations impact design.
- 2. Complex tasks require the sequencing of skills.
- 3. Complex tasks require different technologies and tools at different stages.

# **CURRICULAR COMPETENCIES:** Students are expected to be able **to**

## do the following:

## **Applied Design**

## Understanding context

1. Engage in a period of research and empathetic observation in order to understand design opportunities

## Defining

- 2. Choose a design opportunity
- 3. Identify potential users and relevant contextual factors
- 4. Identify criteria for success, intended impact, and any constraints

## Ideating

- 5. Take creative risks in generating ideas and add to others' ideas in ways that enhance them
- 6. Screen ideas against criteria and constraints
- 7. Critically analyze and prioritize competing factors, including social, ethical, and sustainability considerations, to meet community needs for preferred futures
- 8. Choose an idea to pursue, keeping other potentially viable ideas open

## Prototyping



- 9. Identify and use sources of inspiration and information
- 10. Choose a form for prototyping and develop a plan that includes key stages and resources
- 11. Evaluate a variety of materials for effective use and potential for reuse, recycling, and biodegradability
- 12. Prototype, making changes to tools, materials, and procedures as needed
- 13. Record iterations of prototyping

#### Testing

- 14. Identify sources of feedback
- 15. Develop an appropriate test of the prototype
- 16. Conduct the test, collect and compile data, evaluate data, and decide on changes
- 17. Iterate the prototype or abandon the design idea

#### Making

- 18. Identify and use appropriate tools, technologies, materials, and processes for production
- 19. Make a step-by-step plan for production and carry it out, making changes as needed
- 20. Use materials in ways that minimize waste

## Sharing

- 21. Decide on how and with whom to share their product and processes
- 22. Demonstrate their product to potential users, providing a rationale for the selected solution, modifications, and procedures, using appropriate terminology
- 23. Critically evaluate the success of their product, and explain how their design ideas contribute to the individual, family, community, and/or environment
- 24. Critically reflect on their design thinking and processes, and evaluate their ability to work effectively both as individuals and collaboratively in a group, including their ability to share and maintain an efficient co-operative work space
- 25. Identify new design issues

#### **Applied Skills**

- 26. Demonstrate an awareness of precautionary and emergency safety procedures in both physical and digital environments
- 27. Identify the skills and skill levels needed, individually or as a group, in relation to specific projects, and develop and refine them as needed

## **Applied Technologies**

- 28. Choose, adapt, and if necessary learn about appropriate tools and technologies to use for tasks
- 29. Evaluate the personal, social, and environmental impacts, including unintended negative consequences, of the choices they make about technology use
- 30. Evaluate how the land, natural resources, and culture influence the development and use of tools and technologies

## **CONTENT**: Students are expected **to know** the following:

- 1. pathogenic microbes associated with food-borne illnesses
- 2. components of food preparation, including use and adaptations of ingredients, techniques, and equipment
- 3. health, economic, and environmental factors that influence availability and choice of food in personal, local, and global contexts
- 4. ethical issues related to food systems
- 5. First Peoples traditional food use, including ingredients, harvesting/gathering, storage, preparation, and preservation

# **CORE COMPETENCIES:**

Students will be accessing the Core Competencies in all their curricular areas. They may be self-assessing the Core Competencies on their Ongoing Communications. Summative reports at the end of the course will report that the student has engaged in this self-assessment.



#### COMMUNICATION

#### THINKING:

CREATIVE THINKING CRITICAL THINKING

#### PERSONAL AND SOCIAL RESPONSIBLITY:

POSITIVE PERSONAL AND CULTURAL IDENTITY

PERSONAL AWARENESS AND RESPONSIBILITY

SOCIAL RESPONSIBILITY

#### SUPPORT:

Counseling: A-E – Ms. C. Linn F-N – Ms. K. Gustafson O-Z – Ms. S. McRae

Academic: Study Buddies: Monday 2:10-4:00 Downstairs 'C' Hall Orange Room

Tues/Thurs 3:00-4:00 Library

Wednesday 3:00-4:00 Downstairs 'C' Hall Orange Room

Aboriginal Support: Ms. N. Wedholm (C120)